Snippets

No.	Name	Symbol	Code	Library
1	main track		`\draw[MainTrack] (-2.5,0) -- ++(5,0);`	`topology`
2	main line (double track)		`\draw[MainTrack] (-2.5, 0.5) -- ++(5,0);` `\draw[MainTrack] (-2.5,-0.5) -- ++(5,0);`	`topology`

3	track distance (in m)	4,50	`\draw[MainTrack] (-2.5, 0.5) -- ++(5,0);`
			`\pic at (0,-0.5) {track_distance={4,50}};`
			`\draw[MainTrack] (-2.5,-0.5) -- ++(5,0);`
				`topology`

4	side track		`\draw[SideTrack] (-2.5,0) -- ++(5,0);`	`topology`
5	track number	2	`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0, 0) {track_number={2}};`	`topology`
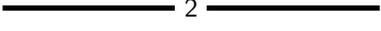
6	turnout left (forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\draw[MainTrack] ( 0,0) -- ++(1,1);`
			`\pic at (0,0) {turnout_left_forward};`
				`topology`

7	turnout left (backward)		`\draw[MainTrack] (-2.5,0) -- ++( 5, 0);`
			`\draw[MainTrack] ( 0,0) -- ++(-1,-1);`
			`\pic at (0,0) {turnout_left_backward};`
				`topology`

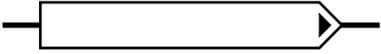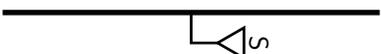| No.	Name	Symbol	Code	Library

8	turnout right (forward)		`\draw[MainTrack] (-2.5,0) -- ++(5, 0);`
			`\draw[MainTrack] ( 0,0) -- ++(1,-1);`
			`\pic at (0,0) {turnout_right_forward};`
				`topology`

9	turnout right (backward)		`\draw[MainTrack] (-2.5,0) -- ++( 5,0);`
			`\draw[MainTrack] ( 0,0) -- ++(-1,1);`
			`\pic at (0,0) {turnout_right_backward};`
				`topology`

10	turnout left (forward)
	with fouling point indicator
			`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\draw[MainTrack] ( 0,0) -- ++(1,1);`
			`\pic at (0,0) {turnout_left_forward};`
			`\pic at (0,0) {fouling_point_left_forward};`
				`topology`

11	turnout left (backward)
	with fouling point indicator
			`\draw[MainTrack] (-2.5,0) -- ++( 5, 0);`
			`\draw[MainTrack] ( 0,0) -- ++(-1,-1);`
			`\pic at (0,0) {turnout_left_backward};`
			`\pic at (0,0) {fouling_point_left_backward};`
				`topology`

12	turnout right (forward)
	with fouling point indicator
			`\draw[MainTrack] (-2.5,0) -- ++(5, 0);`
			`\draw[MainTrack] ( 0,0) -- ++(1,-1);`
			`\pic at (0,0) {turnout_right_forward};`
			`\pic at (0,0) {fouling_point_right_forward};`
				`topology`

13	turnout right (backward)
	with fouling point indicator
			`\draw[MainTrack] (-2.5,0) -- ++( 5,0);`
			`\draw[MainTrack] ( 0,0) -- ++(-1,1);`
			`\pic at (0,0) {turnout_right_backward};`
			`\pic at (0,0) {fouling_point_right_backward};`
				`topology`

14	double-slip turnout left		`\draw[MainTrack] (-2.5, 0) -- ++(5,0);`
			`\draw[MainTrack] (-1 ,-1) -- ++(2,2);`
			`\pic at (0,0) {turnout_left_forward};`
			`\pic at (0,0) {turnout_left_backward};`
			`\pic at (0,0) {slip_left_forward};`
			`\pic at (0,0) {slip_left_backward};`
				`topology`

15	double-slip turnout right		`\draw[MainTrack] (-2.5,0) -- ++(5, 0);`
			`\draw[MainTrack] (-1 ,1) -- ++(2,-2);`
			`\pic at (0,0) {turnout_right_forward};`
			`\pic at (0,0) {turnout_right_backward};`
			`\pic at (0,0) {slip_right_forward};`
			`\pic at (0,0) {slip_right_backward};`
				`topology`

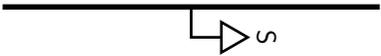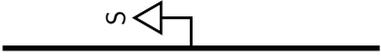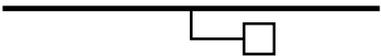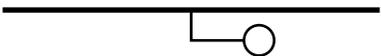| No.	Name	Symbol	Code	Library

16	diamond crossing left		`\draw[MainTrack] (-2.5, 0) -- ++(5,0);`
			`\draw[MainTrack] (-1 ,-1) -- ++(2,2);`
			`\pic at (0,0) {turnout_left_forward=none};`
			`\pic at (0,0) {turnout_left_backward=none};`
				`topology`
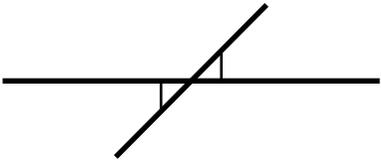
17	diamond crossing right		`\draw[MainTrack] (-2.5,0) -- ++(5, 0);`
			`\draw[MainTrack] (-1 ,1) -- ++(2,-2);`
			`\pic at (0,0) {turnout_right_forward=none};`
			`\pic at (0,0) {turnout_right_backward=none};`
				`topology`
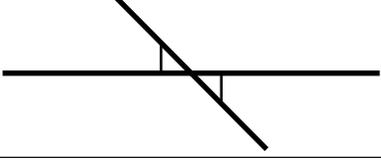
18	turnout left (forward)
	with points in right position
			`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\draw[MainTrack] ( 0,0) -- ++(1,1);`
			`\pic at (0,0) {turnout_left_forward};`
			`\pic at (0,0) {turnout_left_forward_points_right};`
				`topology`
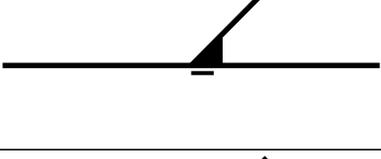
19	turnout left (forward)
	with points in left position
			`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\draw[MainTrack] ( 0,0) -- ++(1,1);`
			`\pic at (0,0) {turnout_left_forward};`
			`\pic at (0,0) {turnout_left_forward_points_left};`
				`topology`
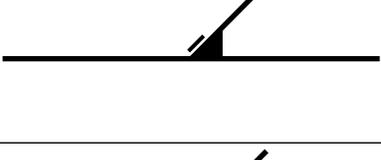
20	turnout left (forward)
	with moving points
			`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\draw[MainTrack] ( 0,0) -- ++(1,1);`
			`\pic at (0,0) {turnout_left_forward};`
			`\pic at (0,0) {turnout_left_forward_points_moving};`
				`topology`
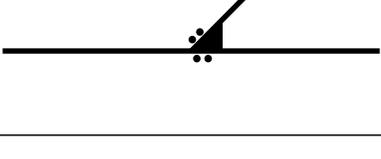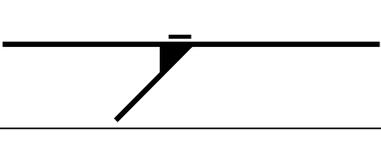
21	turnout left (backward)
	with points in right position
			`\draw[MainTrack] (-2.5,0) -- ++( 5, 0);`
			`\draw[MainTrack] ( 0,0) -- ++(-1,-1);`
			`\pic at (0,0) {turnout_left_backward};`
			`\pic at (0,0) {turnout_left_backward_points_right};`
				`topology`

22	turnout left (backward)
	with points in left position
			`\draw[MainTrack] (-2.5,0) -- ++( 5, 0);`
			`\draw[MainTrack] ( 0,0) -- ++(-1,-1);`
			`\pic at (0,0) {turnout_left_backward};`
			`\pic at (0,0) {turnout_left_backward_points_left};`
				`topology`
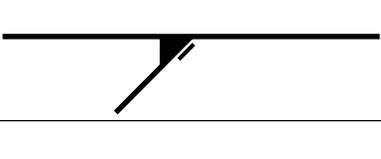
23	turnout left (backward)
	with moving points
			`\draw[MainTrack] (-2.5,0) -- ++( 5, 0);`
			`\draw[MainTrack] ( 0,0) -- ++(-1,-1);`
			`\pic at (0,0) {turnout_left_backward};`
			`\pic at (0,0) {turnout_left_backward_points_moving};`
				`topology`
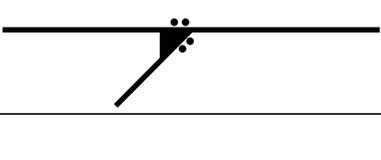
24	turnout right (forward)
	with points in right position
			`\draw[MainTrack] (-2.5,0) -- ++(5, 0);`
			`\draw[MainTrack] ( 0,0) -- ++(1,-1);`
			`\pic at (0,0) {turnout_right_forward};`
			`\pic at (0,0) {turnout_right_forward_points_right};`
				`topology`

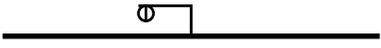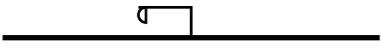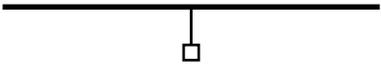| No.	Name	Symbol	Code	Library

25	turnout right (forward) with points in left position		`\draw[MainTrack] (-2.5,0) -- ++(5, 0);`
			`\draw[MainTrack] ( 0,0) -- ++(1,-1);`
			`\pic at (0,0) {turnout_right_forward};`
			`\pic at (0,0) {turnout_right_forward_points_left};`
				`topology`

26	turnout right (forward) with moving points		`\draw[MainTrack] (-2.5,0) -- ++(5, 0);`
			`\draw[MainTrack] ( 0,0) -- ++(1,-1);`
			`\pic at (0,0) {turnout_right_forward};`
			`\pic at (0,0) {turnout_right_forward_points_moving};`
				`topology`

27	turnout right (backward) with points in right position		`\draw[MainTrack] (-2.5,0) -- ++( 5,0);`
			`\draw[MainTrack] ( 0,0) -- ++(-1,1);`
			`\pic at (0,0) {turnout_right_backward};`
			`\pic at (0,0) {turnout_right_backward_points_right};`
				`topology`

28	turnout right (backward) with points in left position		`\draw[MainTrack] (-2.5,0) -- ++( 5,0);`
			`\draw[MainTrack] ( 0,0) -- ++(-1,1);`
			`\pic at (0,0) {turnout_right_backward};`
			`\pic at (0,0) {turnout_right_backward_points_left};`
				`topology`

29	turnout right (backward) with moving points		`\draw[MainTrack] (-2.5,0) -- ++( 5,0);`
			`\draw[MainTrack] ( 0,0) -- ++(-1,1);`
			`\pic at (0,0) {turnout_right_backward};`
			`\pic at (0,0) {turnout_right_backward_points_moving};`
				`topology`

30	derailer left (forward)		`\draw[SideTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {derailer_left_forward};`	`topology`
31	derailer left (backward)		`\draw[SideTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {derailer_left_backward};`	`topology`
32	derailer right (forward)		`\draw[SideTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {derailer_right_forward};`	`topology`
33	derailer right (backward)		`\draw[SideTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {derailer_right_backward};`	`topology`

No.	Name	Symbol	Code	Library
34	bufferstop (forward)		`\draw[SideTrack] (-2.5,0) -- ++(2.5,0);` `\pic at (0,0) {bufferstop_forward};`	`topology`
35	bufferstop (backward)		`\draw[SideTrack] (0,0) -- ++(2.5,0);` `\pic at (0,0) {bufferstop_backward};`	`topology`
36	vehicles (parked)		`\draw[SideTrack] (-2.5,0) -- ++(5,0);` `\pic at (-2,0) {vehicles};`	`vehicles`

37	vehicles with label (parked)	label	`\draw[SideTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (-2,0) {vehicles};`
			`\node[font=\sffamily] at (0,0) {label};`
				`vehicles`

38	vehicle (parked)		`\draw[SideTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (-0.5,0) {vehicles=1};`
			`% change the 1 to desired length`
				`vehicles`

39	train (direction forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (2,0) {train_direction_forward};`	`vehicles`
40	train (direction backward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (-2,0) {train_direction_backward};`	`vehicles`
41	ghost train (direction forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (2,0) {ghost_train_direction_forward};`	`vehicles`
42	ghost train (direction backward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (-2,0) {ghost_train_direction_backward};`	`vehicles`
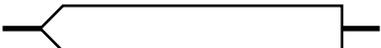
No.	Name	Symbol	Code	Library
43	train moving (forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (2,0) {train_moving_forward};`	`vehicles`
44	train moving (backward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (-2,0) {train_moving_backward};`	`vehicles`
45	train moving slow (forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (2,0) {train_moving_slow_forward};`	`vehicles`
46	train moving slow (backward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (-2,0) {train_moving_slow_backward};`	`vehicles`
47	train moving fast (forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (2,0) {train_moving_fast_forward};`	`vehicles`
48	train moving fast (backward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (-2,0) {train_moving_fast_backward};`	`vehicles`
49	train in shunting mode (direction forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (2,0) {train_shunt_mode_forward};`	`vehicles`
50	train in shunting mode (direction backward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (-2,0) {train_shunt_mode_backward};`	`vehicles`
51	train shunting (forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (2,0) {train_shunting_forward};`	`vehicles`
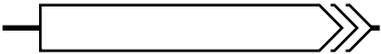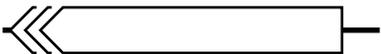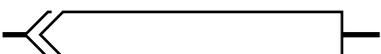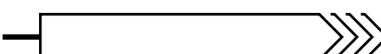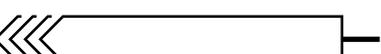
No.	Name	Symbol	Code	Library
52	train shunting (backward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (-2,0) {train_shunting_backward};`	`vehicles`
53	train operated automatic (direction forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (2,0) {train_direction_forward};` *% train* `\pic at (2,0) {train_automatic_forward};` *% triangle*	`vehicles`
54	train operated by human (direction forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (2,0) {train_direction_forward};` *% train* `\pic at (2,0) {train_human_forward};` *% dot*	`vehicles`
55	view point (forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {view_point_forward};`	`trafficcontrol`
56	view point (backward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {view_point_backward};`	`trafficcontrol`
57	distant signal (forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {distant_signal_forward};`	`trafficcontrol`

58	distant signal with speed indicator		`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (0,0) {distant_signal_forward={S}};`
			% replace the S with desired speed or remove
				`trafficcontrol`

59	distant signal (backward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {distant_signal_backward};`	`trafficcontrol`
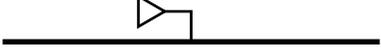
60	distant signal with speed indicator		`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (0,0) {distant_signal_backward={S}};`
			% replace the S with desired speed or remove
				`trafficcontrol`

No.	Name	Symbol	Code	Library

61	speed signal (forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (0,0) {speed_signal_forward={S}};`
			% replace the S with desired speed or remove
				`trafficcontrol`

62	speed signal (backward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (0,0) {speed_signal_backward={S}};`
			% replace the S with desired speed or remove
				`trafficcontrol`

63	block signal (forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {block_signal_forward};`	`trafficcontrol`

64	block signal (backward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (0,0) {block_signal_backward={S}};`
			% replace the S with desired speed or remove
				`trafficcontrol`

65	route signal (forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {route_signal_forward};`	`trafficcontrol`

66	route signal (backward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (0,0) {route_signal_backward={S}};`
			% replace the S with desired speed or remove
				`trafficcontrol`

67	combined signal (distant and block signal)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (0,0) {block_signal_forward};`
			`\pic at (0,0) {distant_signal_forward};`
				`trafficcontrol`

68	shunt signal (forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {shunt_signal_forward};`	`trafficcontrol`
69	shunt signal (backward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {shunt_signal_backward};`	`trafficcontrol`
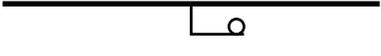
No.	Name	Symbol	Code	Library
70	shunt signal locked (forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {shunt_signal_forward_locked};`	`trafficcontrol`
71	shunt signal locked (backward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {shunt_signal_backward_locked};`	`trafficcontrol`
72	shunt limit (forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {shunt_limit_forward};`	`trafficcontrol`
73	shunt limit (backward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {shunt_limit_backward};`	`trafficcontrol`

74	transmitter (below & above)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (-1,0) {transmitter_below};`
			`\pic at ( 1,0) {transmitter_above};`
				`trafficcontrol`

75	transmitter (below)
	with signal
			`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (0,0) {route_signal_forward};`
			`\pic at (0,0) {transmitter_below};`
				`trafficcontrol`

76	transmitter (below & above)
	effective forward
			`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (-1,0) {transmitter_below_forward};`
			`\pic at ( 1,0) {transmitter_above_forward};`
				`trafficcontrol`

77	transmitter (below & above)
	effective backward
			`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (-1,0) {transmitter_below_backward};`
			`\pic at ( 1,0) {transmitter_above_backward};`
				`trafficcontrol`

78	transmitter (below & above)
	effective bidirectional
			`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (-1,0) {transmitter_below_bidirectional};`
			`\pic at ( 1,0) {transmitter_above_bidirectional};`
				`trafficcontrol`

No.	Name	Symbol	Code	Library
79	block end marker (forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {block_end_marker_forward};`	`trafficcontrol`
80	block end marker (backward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {block_end_marker_backward};`	`trafficcontrol`
81	block clearing point (forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {block_clearing_point_forward};`	`trafficcontrol`
82	block clearing point (backward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {block_clearing_point_backward};`	`trafficcontrol`
83	route clearing point (forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {route_clearing_point_forward};`	`trafficcontrol`
84	route clearing point (backward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {route_clearing_point_backward};`	`trafficcontrol`
85	clearing point		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {clearing_point};`	`trafficcontrol`
86	train berth sign (forward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {train_berth_sign_forward};`	`trafficcontrol`
87	train berth sign (backward)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {train_berth_sign_backward};`	`trafficcontrol`
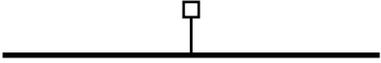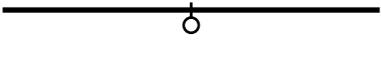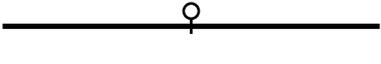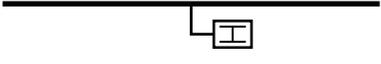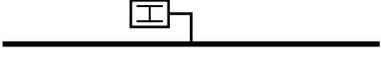
No.	Name	Symbol	Code	Library
88	train berth shape		`\draw[MainTrack] (-2.5,0) -- ++(5,0);` `\pic at (-2,0) {train_berth_shape_forward={4}};`	`trafficcontrol`
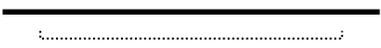
89	train berth shape bidirectional		`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (-2,0) {train_berth_shape=4};`
			`% change the 4 to desired length`
				`trafficcontrol`
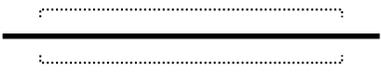
90	train berth with different shape		`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (-2,0) {train_berth_shape_forward={4}};`
			`\pic at (-1,0) {train_berth_shape_backward={3}};`
				`trafficcontrol`
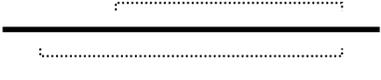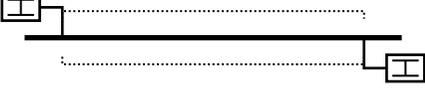
91	train berth		`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (-2,0) {train_berth_sign_backward};`
			`\pic at (-2,0) {train_berth_shape};`
			`\pic at ( 2,0) {train_berth_sign_forward};`
				`trafficcontrol`

92	platform (left)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (-2,0) {platform_left=4};`
			`% change the 4 to desired length`
				`constructions`

93	platform (right)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (-2,0) {platform_right=4};`
			`% change the 4 to desired length`
				`constructions`
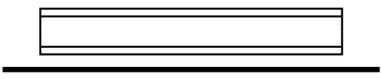
94	platform (middle)		`\draw[MainTrack] (-2.5, 0.5) -- ++(5,0);`
			`\draw[MainTrack] (-2.5,-0.5) -- ++(5,0);`
			`\pic at (-2, 0.5) {platform_right};`
			`\pic at (-2,-0.5) {platform_left};`
				`constructions`

95	level crossing (single track)		`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (0,0) {level_crossing_barrier_left};`
			`\pic at (0,0) {level_crossing_barrier_right};`
				`constructions`
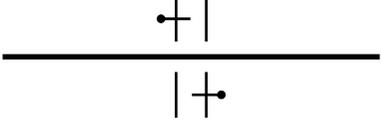
96	level crossing (double track)		`\draw[MainTrack] (-2.5,-0.5) -- ++(5,0);`
			`\draw[MainTrack] (-2.5, 0.5) -- ++(5,0);`
			`\pic at (0, 0.5) {level_crossing_barrier_left};`
			`\pic at (0, 0.5) {level_crossing};`
			`\pic at (0,-0.5) {level_crossing_barrier_right};`
				`constructions`
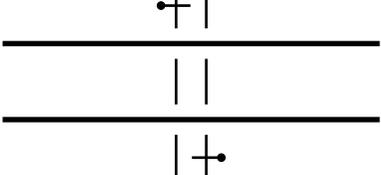
No.	Name	Symbol	Code	Library

97	level crossing (double track) with full closure		`\draw[MainTrack] (-2.5,-0.5) -- ++(5,0);`
			`\draw[MainTrack] (-2.5, 0.5) -- ++(5,0);`
			`\pic at (0, 1.5) {level_crossing_barrier_right};`
			`\pic at (0, 0.5) {level_crossing_barrier_left};`
			`\pic at (0, 0.5) {level_crossing};`
			`\pic at (0,-0.5) {level_crossing_barrier_right};`
			`\pic at (0,-1.5) {level_crossing_barrier_left};`
				constructions
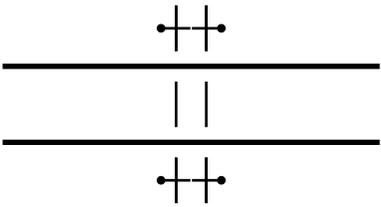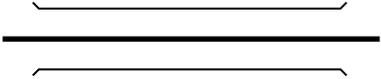
98	bridge		`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (-2,0) {bridge_left=4};`
			`\pic at (-2,0) {bridge_right=4};`
				constructions

99	bridge with track beneath		`\draw[MainTrack] (-1,-1) -- ++(2,2);`
			`\fill[background] (-1,-0.4) rectangle (1,0.4);`
			`\draw[MainTrack] (-2.5,0) -- ++(5,0);`
			`\pic at (-1,0) {bridge_left=3};`
			`\pic at (-2,0) {bridge_right=3};`
				constructions
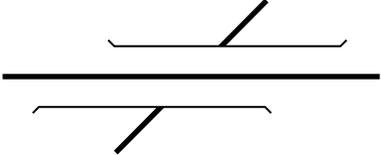
100	hump		`\draw[SideTrack] (-2.5,0) -- ++(5,0);` `\pic at (0,0) {hump};`	constructions
101	interlocking		`\pic at (0,0) {interlocking};`	constructions