
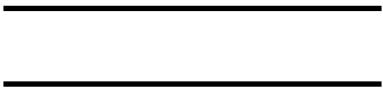
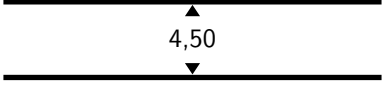

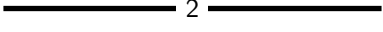











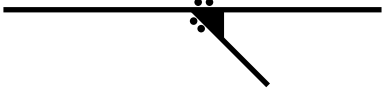



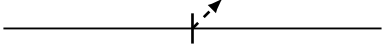
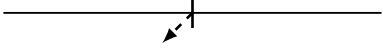
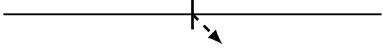
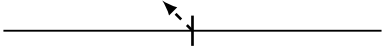


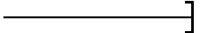
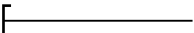



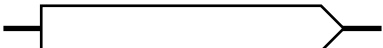
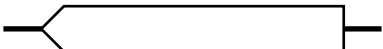
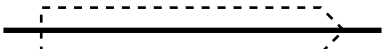
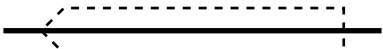
Snippets

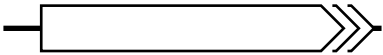
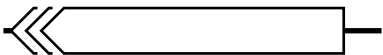
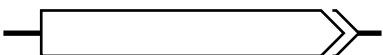
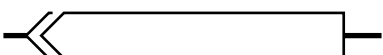
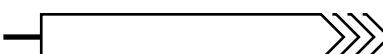
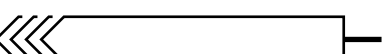



No.	Name	Symbol	Code	Sub library
1	main track		<code>\draw[MainTrack] (-2.5,0) -- ++(5,0);</code>	topology
2	main line (double track)		<code>\draw[MainTrack] (-2.5, 0.5) -- ++(5,0);</code> <code>\draw[MainTrack] (-2.5,-0.5) -- ++(5,0);</code>	topology
3	track distance (in m)		<code>\draw[MainTrack] (-2.5, 0.5) -- ++(5,0);</code> <code>\pic at (0,-0.5) {track_distance={4,50}};</code> <code>\draw[MainTrack] (-2.5,-0.5) -- ++(5,0);</code>	topology
4	secondary track		<code>\draw[SecondaryTrack] (-2.5,0) -- ++(5,0);</code>	topology
5	track number		<code>\draw[MainTrack] (-2.5,0) -- ++(5,0);</code> <code>\pic at (0, 0) {track_number={2}};</code>	topology
6	turnout left (forward)		<code>\draw[MainTrack] (-2.5,0) -- ++(5,0);</code> <code>\draw[MainTrack] (0,0) -- ++(1,1);</code> <code>\pic at (0,0) {turnout_left_forward};</code>	topology
7	turnout left (backward)		<code>\draw[MainTrack] (-2.5,0) -- ++(5, 0);</code> <code>\draw[MainTrack] (0,0) -- ++(-1,-1);</code> <code>\pic at (0,0) {turnout_left_backward};</code>	topology


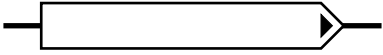

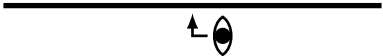


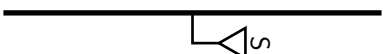
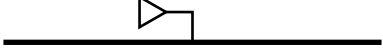

No.	Name	Symbol	Code	Sub library
8	turnout right (forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5, 0); \draw[MainTrack] (0,0) -- ++(1,-1); \pic at (0,0) {turnout_right_forward};</pre>	topology
9	turnout right (backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \draw[MainTrack] (0,0) -- ++(-1,1); \pic at (0,0) {turnout_right_backward};</pre>	topology
10	turnout left (forward) with fouling point indicator		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \draw[MainTrack] (0,0) -- ++(1,1); \pic at (0,0) {turnout_left_forward}; \pic at (0,0) {fouling_point_left_forward};</pre>	topology
11	turnout left (backward) with fouling point indicator		<pre>\draw[MainTrack] (-2.5,0) -- ++(5, 0); \draw[MainTrack] (0,0) -- ++(-1,-1); \pic at (0,0) {turnout_left_backward}; \pic at (0,0) {fouling_point_left_backward};</pre>	topology
12	turnout right (forward) with fouling point indicator		<pre>\draw[MainTrack] (-2.5,0) -- ++(5, 0); \draw[MainTrack] (0,0) -- ++(1,-1); \pic at (0,0) {turnout_right_forward}; \pic at (0,0) {fouling_point_right_forward};</pre>	topology
13	turnout right (backward) with fouling point indicator		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \draw[MainTrack] (0,0) -- ++(-1,1); \pic at (0,0) {turnout_right_backward}; \pic at (0,0) {fouling_point_right_backward};</pre>	topology
14	double-slip turnout left		<pre>\draw[MainTrack] (-2.5, 0) -- ++(5,0); \draw[MainTrack] (-1 ,-1) -- ++(2,2); \pic at (0,0) {turnout_left_forward}; \pic at (0,0) {turnout_left_backward}; \pic at (0,0) {slip_left_forward}; \pic at (0,0) {slip_left_backward};</pre>	topology
15	double-slip turnout right		<pre>\draw[MainTrack] (-2.5,0) -- ++(5, 0); \draw[MainTrack] (-1 ,1) -- ++(2,-2); \pic at (0,0) {turnout_right_forward}; \pic at (0,0) {turnout_right_backward}; \pic at (0,0) {slip_right_forward}; \pic at (0,0) {slip_right_backward};</pre>	topology





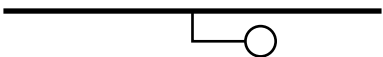

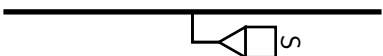


No.	Name	Symbol	Code	Sub library
16	diamond crossing left		<pre>\draw[MainTrack] (-2.5, 0) -- ++(5,0); \draw[MainTrack] (-1 ,-1) -- ++(2,2); \pic at (0,0) {turnout_left_forward=none}; \pic at (0,0) {turnout_left_backward=none};</pre>	topology
17	diamond crossing right		<pre>\draw[MainTrack] (-2.5,0) -- ++(5, 0); \draw[MainTrack] (-1 ,1) -- ++(2,-2); \pic at (0,0) {turnout_right_forward=none}; \pic at (0,0) {turnout_right_backward=none};</pre>	topology
18	turnout left (forward) with points in right position		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \draw[MainTrack] (0,0) -- ++(1,1); \pic at (0,0) {turnout_left_forward}; \pic at (0,0) {turnout_left_forward_points_right};</pre>	topology
19	turnout left (forward) with points in left position		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \draw[MainTrack] (0,0) -- ++(1,1); \pic at (0,0) {turnout_left_forward}; \pic at (0,0) {turnout_left_forward_points_left};</pre>	topology
20	turnout left (forward) with moving points		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \draw[MainTrack] (0,0) -- ++(1,1); \pic at (0,0) {turnout_left_forward}; \pic at (0,0) {turnout_left_forward_points_moving};</pre>	topology
21	turnout left (backward) with points in right position		<pre>\draw[MainTrack] (-2.5,0) -- ++(5, 0); \draw[MainTrack] (0,0) -- ++(-1,-1); \pic at (0,0) {turnout_left_backward}; \pic at (0,0) {turnout_left_backward_points_right};</pre>	topology
22	turnout left (backward) with points in left position		<pre>\draw[MainTrack] (-2.5,0) -- ++(5, 0); \draw[MainTrack] (0,0) -- ++(-1,-1); \pic at (0,0) {turnout_left_backward}; \pic at (0,0) {turnout_left_backward_points_left};</pre>	topology
23	turnout left (backward) with moving points		<pre>\draw[MainTrack] (-2.5,0) -- ++(5, 0); \draw[MainTrack] (0,0) -- ++(-1,-1); \pic at (0,0) {turnout_left_backward}; \pic at (0,0) {turnout_left_backward_points_moving};</pre>	topology
24	turnout right (forward) with points in right position		<pre>\draw[MainTrack] (-2.5,0) -- ++(5, 0); \draw[MainTrack] (0,0) -- ++(1,-1); \pic at (0,0) {turnout_right_forward}; \pic at (0,0) {turnout_right_forward_points_right};</pre>	topology





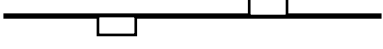




No.	Name	Symbol	Code	Sub library
25	turnout right (forward) with points in left position		<pre>\draw[MainTrack] (-2.5,0) -- ++(5, 0); \draw[MainTrack] (0,0) -- ++(1,-1); \pic at (0,0) {turnout_right_forward}; \pic at (0,0) {turnout_right_forward_points_left};</pre>	topology
26	turnout right (forward) with moving points		<pre>\draw[MainTrack] (-2.5,0) -- ++(5, 0); \draw[MainTrack] (0,0) -- ++(1,-1); \pic at (0,0) {turnout_right_forward}; \pic at (0,0) {turnout_right_forward_points_moving};</pre>	topology
27	turnout right (backward) with points in right position		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \draw[MainTrack] (0,0) -- ++(-1,1); \pic at (0,0) {turnout_right_backward}; \pic at (0,0) {turnout_right_backward_points_right};</pre>	topology
28	turnout right (backward) with points in left position		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \draw[MainTrack] (0,0) -- ++(-1,1); \pic at (0,0) {turnout_right_backward}; \pic at (0,0) {turnout_right_backward_points_left};</pre>	topology
29	turnout right (backward) with moving points		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \draw[MainTrack] (0,0) -- ++(-1,1); \pic at (0,0) {turnout_right_backward}; \pic at (0,0) {turnout_right_backward_points_moving};</pre>	topology
30	derailer left (forward)		<pre>\draw[SecondaryTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {derailer_left_forward};</pre>	topology
31	derailer left (backward)		<pre>\draw[SecondaryTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {derailer_left_backward};</pre>	topology
32	derailer right (forward)		<pre>\draw[SecondaryTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {derailer_right_forward};</pre>	topology
33	derailer right (backward)		<pre>\draw[SecondaryTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {derailer_right_backward};</pre>	topology

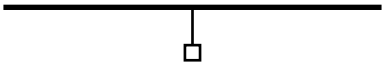
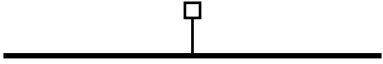




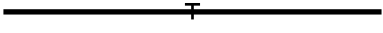


No.	Name	Symbol	Code	Sub library
34	bufferstop (forward)		<pre>\draw[SecondaryTrack] (-2.5,0) -- ++(2.5,0); \pic at (0,0) {bufferstop_forward};</pre>	topology
35	bufferstop (backward)		<pre>\draw[SecondaryTrack] (0,0) -- ++(2.5,0); \pic at (0,0) {bufferstop_backward};</pre>	topology
36	vehicles (parked)		<pre>\draw[SecondaryTrack] (-2.5,0) -- ++(5,0); \pic at (-2,0) {vehicles};</pre>	vehicles
37	vehicles with label (parked)		<pre>\draw[SecondaryTrack] (-2.5,0) -- ++(5,0); \pic at (-2,0) {vehicles}; \node[font=\sffamily] at (0,0) {label};</pre>	vehicles
38	vehicle (parked)		<pre>\draw[SecondaryTrack] (-2.5,0) -- ++(5,0); \pic at (-0.5,0) {vehicles=1}; % change the 1 to desired length</pre>	vehicles
39	train (direction forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (2,0) {train_direction_forward};</pre>	vehicles
40	train (direction backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (-2,0) {train_direction_backward};</pre>	vehicles
41	ghost train (direction forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (2,0) {ghost_train_direction_forward};</pre>	vehicles
42	ghost train (direction backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (-2,0) {ghost_train_direction_backward};</pre>	vehicles

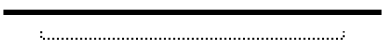
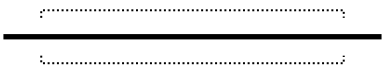
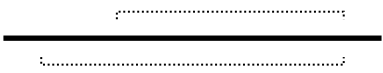
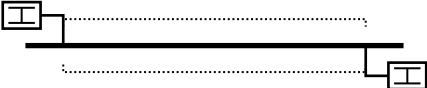
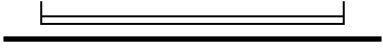
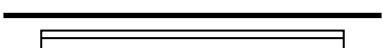
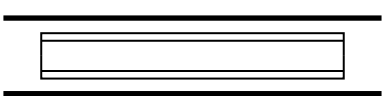
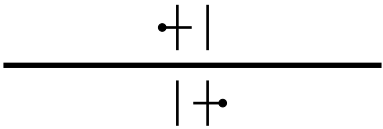
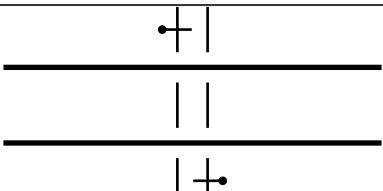
No.	Name	Symbol	Code	Sub library
43	train moving (forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (2,0) {train_moving_forward};</pre>	vehicles
44	train moving (backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (-2,0) {train_moving_backward};</pre>	vehicles
45	train moving slow (forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (2,0) {train_moving_slow_forward};</pre>	vehicles
46	train moving slow (backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (-2,0) {train_moving_slow_backward};</pre>	vehicles
47	train moving fast (forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (2,0) {train_moving_fast_forward};</pre>	vehicles
48	train moving fast (backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (-2,0) {train_moving_fast_backward};</pre>	vehicles
49	train in shunting mode (direction forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (2,0) {train_shunt_mode_forward};</pre>	vehicles
50	train in shunting mode (direction backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (-2,0) {train_shunt_mode_backward};</pre>	vehicles
51	train shunting (forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (2,0) {train_shunting_forward};</pre>	vehicles

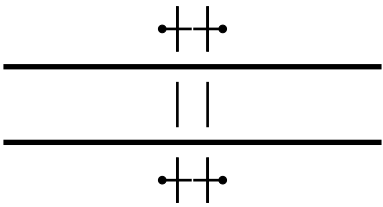
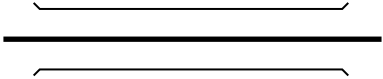
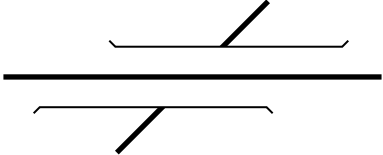


No.	Name	Symbol	Code	Sub library
52	train shunting (backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (-2,0) {train_shunting_backward};</pre>	vehicles
53	train operated automatic (direction forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (2,0) {train_direction_forward}; % train \pic at (2,0) {train_automatic_forward}; % triangle</pre>	vehicles
54	train operated by human (direction forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (2,0) {train_direction_forward}; % train \pic at (2,0) {train_human_forward}; % dot</pre>	vehicles
55	view point (forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {view_point_forward};</pre>	trafficcontrol
56	view point (backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {view_point_backward};</pre>	trafficcontrol
57	distant signal (forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {distant_signal_forward};</pre>	trafficcontrol
58	distant signal with speed indicator		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {distant_signal_forward={S}}; % replace the S with desired speed or remove</pre>	trafficcontrol
59	distant signal (backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {distant_signal_backward};</pre>	trafficcontrol
60	distant signal with speed indicator		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {distant_signal_backward={S}}; % replace the S with desired speed or remove</pre>	trafficcontrol

No.	Name	Symbol	Code	Sub library
61	speed signal (forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {speed_signal_forward={S}}; % replace the S with desired speed or remove</pre>	trafficcontrol
62	speed signal (backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {speed_signal_backward={S}}; % replace the S with desired speed or remove</pre>	trafficcontrol
63	block signal (forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {block_signal_forward};</pre>	trafficcontrol
64	block signal (backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {block_signal_backward={S}}; % replace the S with desired speed or remove</pre>	trafficcontrol
65	route signal (forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {route_signal_forward};</pre>	trafficcontrol
66	route signal (backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {route_signal_backward={S}}; % replace the S with desired speed or remove</pre>	trafficcontrol
67	combined signal (distant and block signal)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {block_signal_forward={S}}; % Order 1 % replace the S with desired speed or remove \pic at (0,0) {distant_signal_forward}; % Order 2</pre>	trafficcontrol
68	shunt signal (forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {shunt_signal_forward};</pre>	trafficcontrol
69	shunt signal (backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {shunt_signal_backward};</pre>	trafficcontrol

No.	Name	Symbol	Code	Sub library
70	shunt signal locked (forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {shunt_signal_forward_locked};</pre>	trafficcontrol
71	shunt signal locked (backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {shunt_signal_backward_locked};</pre>	trafficcontrol
72	shunt limit (forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {shunt_limit_forward};</pre>	trafficcontrol
73	shunt limit (backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {shunt_limit_backward};</pre>	trafficcontrol
74	transmitter (below & above)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (-1,0) {transmitter_below}; \pic at (1,0) {transmitter_above};</pre>	trafficcontrol
75	transmitter (below) with signal		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {route_signal_forward}; \pic at (0,0) {transmitter_below};</pre>	trafficcontrol
76	transmitter (below & above) effective forward		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (-1,0) {transmitter_below_forward}; \pic at (1,0) {transmitter_above_forward};</pre>	trafficcontrol
77	transmitter (below & above) effective backward		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (-1,0) {transmitter_below_backward}; \pic at (1,0) {transmitter_above_backward};</pre>	trafficcontrol
78	transmitter (below & above) effective bidirectional		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (-1,0) {transmitter_below_bidirectional}; \pic at (1,0) {transmitter_above_bidirectional};</pre>	trafficcontrol

No.	Name	Symbol	Code	Sub library
79	block end marker (forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {block_end_marker_forward};</pre>	trafficcontrol
80	block end marker (backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {block_end_marker_backward};</pre>	trafficcontrol
81	block clearing point (forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {block_clearing_point_forward};</pre>	trafficcontrol
82	block clearing point (backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {block_clearing_point_backward};</pre>	trafficcontrol
83	route clearing point (forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {route_clearing_point_forward};</pre>	trafficcontrol
84	route clearing point (backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {route_clearing_point_backward};</pre>	trafficcontrol
85	clearing point		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {clearing_point};</pre>	trafficcontrol
86	train berth sign (forward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {train_berth_sign_forward};</pre>	trafficcontrol
87	train berth sign (backward)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {train_berth_sign_backward};</pre>	trafficcontrol

No.	Name	Symbol	Code	Sub library
88	train berth shape		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (-2,0) {train_berth_shape_forward={4}};</pre>	trafficcontrol
89	train berth shape bidirectional		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (-2,0) {train_berth_shape=4}; % change the 4 to desired length</pre>	trafficcontrol
90	train berth with different shape		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (-2,0) {train_berth_shape_forward={4}}; \pic at (-1,0) {train_berth_shape_backward={3}};</pre>	trafficcontrol
91	train berth		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (-2,0) {train_berth_sign_backward}; \pic at (-2,0) {train_berth_shape}; \pic at (2,0) {train_berth_sign_forward};</pre>	trafficcontrol
92	platform (left)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (-2,0) {platform_left=4}; % change the 4 to desired length</pre>	constructions
93	platform (right)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (-2,0) {platform_right=4}; % change the 4 to desired length</pre>	constructions
94	platform (middle)		<pre>\draw[MainTrack] (-2.5, 0.5) -- ++(5,0); \draw[MainTrack] (-2.5,-0.5) -- ++(5,0); \pic at (-2, 0.5) {platform_right}; \pic at (-2,-0.5) {platform_left};</pre>	constructions
95	level crossing (single track)		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {level_crossing_barrier_left}; \pic at (0,0) {level_crossing_barrier_right};</pre>	constructions
96	level crossing (double track)		<pre>\draw[MainTrack] (-2.5,-0.5) -- ++(5,0); \draw[MainTrack] (-2.5, 0.5) -- ++(5,0); \pic at (0, 0.5) {level_crossing_barrier_left}; \pic at (0, 0.5) {level_crossing}; \pic at (0,-0.5) {level_crossing_barrier_right};</pre>	constructions

No.	Name	Symbol	Code	Sub library
97	level crossing (double track) with full closure		<pre>\draw[MainTrack] (-2.5,-0.5) -- ++(5,0); \draw[MainTrack] (-2.5, 0.5) -- ++(5,0); \pic at (0, 1.5) {level_crossing_barrier_right}; \pic at (0, 0.5) {level_crossing_barrier_left}; \pic at (0, 0.5) {level_crossing}; \pic at (0,-0.5) {level_crossing_barrier_right}; \pic at (0,-1.5) {level_crossing_barrier_left};</pre>	constructions
98	bridge		<pre>\draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (-2,0) {bridge_left=4}; \pic at (-2,0) {bridge_right=4};</pre>	constructions
99	bridge with track beneath		<pre>\draw[MainTrack] (-1,-1) -- ++(2,2); \fill[background] (-1,-0.4) rectangle (1,0.4); \draw[MainTrack] (-2.5,0) -- ++(5,0); \pic at (-1,0) {bridge_left=3}; \pic at (-2,0) {bridge_right=3};</pre>	constructions
100	hump		<pre>\draw[SecondaryTrack] (-2.5,0) -- ++(5,0); \pic at (0,0) {hump};</pre>	constructions
101	interlocking		<pre>\pic at (0,0) {interlocking};</pre>	constructions